T'AU EMPIRE

SKY RAY GUNSHIP

Deadly Demise D3 | For The Greater Good

M	T	SV	W	LD	OC
10"	10	3+	14	7+	3

140 PTS

Base 60mm flying base

1 KOMMANDO

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2 BEWEGUNG

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3 BESCHUSS

Accelerator burst cannon

R	A	BS	S	AP	D
18"	4	4+	6	-1	1

VERWUNDET

2+	3+	4+	5+	6+
T1–3	T4–5	T6	T7–11	T12+

Seeker missile rack TWIN-LINKED

R	A	BS	S	AP	D
48"	3	4+	14	-3	D6+1

VERWUNDET

2+	3+	4+	5+	6+
T1–7	T8–13	T14	T15–27	T28+

Smart missile system INDIRECT FIRE

R	A	BS	S	AP	D
30"	3	4+	5	0	1

VERWUNDET

2+	3+	4+	5+	6+
T1–2	T3–4	T5	T6–9	T10+

Twin pulse carbine TWIN-LINKED ASSAULT

R	A	BS	S	AP	D
20"	2	4+	5	0	1

VERWUNDET

2+	3+	4+	5+	6+
T1–2	T3–4	T5	T6–9	T10+

Targeting Array

Each time this model is selected to shoot, you can re-roll one Hit roll or you can re-roll one Wound roll when resolving those attacks.

4 ANGRIFF

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5 NAHKAMPF

Armoured hull

R	A	WS	S	AP	D
Melee	3	5+	6	0	1

VERWUNDET

2+	3+	4+	5+	6+
T1–3	T4–5	T6	T7–11	T12+

◆ VERTEIDIGUNG

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∞ IMMER / EINMALIG

Velocity Tracker

Each time this model makes an attack with a ranged weapon that targets a unit that can FLY, you can re-roll the Hit roll.

GEGEN DIESE EINHEIT

W10 · RW 3+ · 14 LP je Modell

WIRD VERWUNDET MIT

2+	3+	4+	5+	6+
S20+	S11–19	S10	S6–9	S1–5

RETTUNGSWURF JE DS

DS 0	DS −1	DS −2	DS −3	DS −4
3+	4+	5+	6+	–

Damaged: 1-5 Wounds Remaining

While this model has 1-5 wounds remaining, each time this model makes an attack, subtract 1 from the Hit roll.

REGELN & KEYWORDS KURZ

Deadly Demise D3 This ability always takes the form Deadly Demise X.

For The Greater Good If your Army Faction is T'AU EMPIRE, at the start of your Shooting phase you can select units from your army with this ability to become Observer units.

ASSAULT Units containing one or more models with an [ASSAULT] weapon can shoot using assault shooting (10.05).

INDIRECT FIRE Units containing one or more models with an [INDIRECT FIRE] weapon can shoot using indirect shooting (10.07).

TWIN-LINKED Each time an attack is made with a [TWIN-LINKED] weapon, you can re-roll the wound roll.

AUFSTELLUNG

1x Sky Ray Gunship

Ausrüstung: Accelerator burst cannon, Seeker missile rack, Smart missile system, Twin pulse carbine, Armoured hull

▪ This model can replace its 2 Twin pulse carbines with 2 Accelerator burst cannons or 2 Smart missile systems.

KEYWORDS Vehicle, Fly, Markerlight, Sky Ray Gunship, Non-Kroot, Frame · **FRAKTION** T'au Empire